



PINKERTON ROAD STUDIO

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PRE-LAUNCH CELEBRATIONS FOR GABRIEL KNIGHT: SINS OF THE FATHERS® 20TH ANNIVERSARY EDITION KICK-OFF AS 10 DAYS OF GABRIEL KNIGHT COUNTDOWN BEGINS

New Screenshots, Videos, and More to Be Released, Plus an Upcoming Reddit AMA with Jane Jensen on Oct. 9th

Mount Joy, Penn. – October 6th, 2014 – Fans eagerly awaiting the release of classic adventure game remake *Gabriel Knight: Sins of the Fathers® 20th Anniversary Edition* have yet another reason to celebrate as the countdown to launch in 10 days kicks off with new screens, movies, free downloads, and other ongoing activities, which will be available every day until launch via the game's official website - www.GabrielKnight20th.com. In addition to checking the website to discover new goodies each day, enthusiasts can also enjoy exclusive one-on-one time with gaming legends Jane Jensen and Robert Holmes via a Reddit AMA this Thursday, October 9th, at 2 PM Eastern/11 AM Pacific/6 PM GMT.

Starting the 10 Days Countdown with a bang, publisher Pinkerton Road and developer Phoenix Online Studios have released new screenshots of the Ritter's ancestral German home, Schloss Ritter. The new scenes have been updated from the original *Sins of the Fathers* to more closely match the castle as seen in the sequel, *Gabriel Knight: The Beast Within®*, where the castle featured as a central location. The screenshots can be found here: https://s3.amazonaws.com/POStudios_Games/PR/GK10Days_Day1.zip



Fans are invited to check Pinkerton Road and Phoenix Online Studios' social channels every day for new surprises which will be released as part of the 10 Days countdown, as well as www.GabrielKnight20th.com. They can also catch up on current activities here:

- **Rediscover the Adventure Webseries:** A four-part webseries about the adventure and storytelling genre, featuring leading adventure game designers and industry experts: https://www.youtube.com/playlist?list=PL81fkQFV9OUlUUr2cbfQV4ZV6VzyNrl_1
- **Poster Tagline Contest:** Submit a tagline for three Gabriel Knight posters; winners will receive a copy of the original Gabriel Knight box copy, signed by Jane Jensen! <http://postudios.tumblr.com/search/gabriel+knight+contest>
- **The Gabriel Knight Blog Series:** A look at the story, gameplay, features, history and more of Gabriel Knight: <http://www.postudios.com/blog/?cat=43>

Pre-orders for the game are still available at Steam, GOG.com, the Phoenix Online Store and other online retailers for \$16.99 and the pre-order exclusive of the official, remastered soundtrack.

Gabriel Knight: Sins of the Fathers® 20th Anniversary Edition will retail for \$19.99 when it launches for PC and Mac on October 15, 2014.

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Review codes will be available soon, and previews are available now! Email Katie Hallahan at pr@pinkertonroad.com to be added to the list for yours. Reviews are embargoed until 9 AM EST on Oct. 15th, 2014.

About Jane Jensen & Pinkerton Road

Jane Jensen and Robert Holmes founded Pinkerton Road in 2012 to create narrative games for tablet and desktop computers. A game designer and writer, Jane is best known for her work on the Gabriel Knight® adventure games and hidden object games such as *Dying for Daylight*. Robert is a composer, producer, musician, and strategic digital marketing executive whose music has appeared in numerous video games. The studio's first projects are *Moebius: Empire Rising*, a Kickstarted adventure game released for PC and Mac in April 2014, and the Gabriel Knight: *Sins of the Fathers*® 20th anniversary edition. The studio has also released a children's ebook, *Lola and Lucy's Big Adventure*™, for iPad. To learn more, visit <http://www.pinkertonroad.com>. Follow Jane on Twitter [@jensen_jane](https://twitter.com/jensen_jane).

About Phoenix Online Studios – Every Game Has a Story™

Created by adventure game fans for adventure game fans, Phoenix Online Studios is an award-winning game development studio that seeks to put create compelling games where story and character come first. Formed in 2004, Phoenix began as fans seeking to bring back their favorite genre with the King's Quest fangame *The Silver Lining*, they've followed up with the award-winning *Cognition: An Erica Reed Thriller*, Jane Jensen's *Moebius: Empire Rising*, and are working with Jensen on the remake of her classic hit game *Gabriel Knight: Sins of the Fathers*. Phoenix also opened a publishing branch in 2014, putting indie games including *Quest for Infamy*, *Moebius: Empire Rising*, *Lost Civilization*, and *The Last Door: Collector's Edition*. More information can be found on the company's website, www.POStudios.com.

Assets for Gabriel Knight are available at <http://pressroom.postudios.com>.

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