



ACTION-PACKED STRATEGY ROLE-PLAYING GAME HEROES & LEGENDS: CONQUERORS OF KOLHAR™ COMING AUGUST 21

Fantasy RPG Coming for PC, Mac, and Linux - Lets You Craft Weapons, Tactics and More

July 15, 2014 – Phoenix Online Publishing today announced the upcoming release of new fantasy role-playing game *Heroes & Legends: Conquerors of Kolhar*, which invites players to battle legions of lethal enemies in both story-driven and random encounters. Featuring a full-fledged crafting system, over 130 monsters to battle and dozens of powers and special abilities to unlock, the game will ship August 21st for PC, Mac and Linux, and be available via Steam, the Phoenix Online Store, and other major online retailers.

In *Heroes & Legends: Conquerors of Kolhar*, players are invited to build their own weapons and armor, then lead a party of wizards, warriors, assassins and other characters into battle against waves of lethal adversaries as they race to stop an ancient evil. Armed with both might and magic, heroes will wield the powers of ice, fire and lightning against their adversaries as they take the fight to their enemies, gaining in experience and collecting wondrous mystical artifacts of every kind along the way. The deeper players delve into this epic tale, the more challenging scenarios they unlock, and host of new friends and enemies they'll make as they experience the adventure of a lifetime.

Key Features:

- Epic blend of fantasy role-playing and strategy
- Fight for glory in story-driven quests and random adventures
- Craft your own custom weapons and armor
- More than 100 bloodthirsty monsters to battle
- Dozens of powers and special abilities to pick from

"*Heroes & Legends: Conquerors of Kolhar* offers RPG fans of all skill levels the chance to dive right in and enjoy engaging fantasy battles in seconds," said Scott Steinberg, general manager of Phoenix Online Publishing. "We're pleased to provide enthusiasts with yet another great reason to go adventuring this summer."

"You will find in *Heroes & Legends* elements that you won't find in other RPGs, but it's still a tribute to the fine J-RPGs of our youth," said Jerome Bodin, game designer and owner of Cuve Games. "Its challenges will appeal to the older hardcore as much as to the newcomers."

For more information, see www.POStudios.com.

Screenshots and trailers can be found in the Phoenix Online pressroom:
pressroom.postudios.com.

For review codes and media assets, contact Katie Hallahan
(katie.hallahan@postudios.com).

About Phoenix Online Publishing – Every Game Has a Story™

Phoenix Online Publishing is a new independent video game publisher dedicated to bringing compelling and cutting-edge story-driven titles to market worldwide in every genre and across the full range of gaming platforms and devices. Providing game makers with business management, marketing, media and digital/retail distribution services, the company is committed to providing a platform for bringing titles with rich storytelling and atmosphere to life. Designed by indie game developers for indie game developers, Phoenix Online Publishing operates in parallel with Phoenix Online Studios, an award-winning game development studio (*The Silver Lining, Cognition*), and maintains a global network of development, publishing and distribution partners. More information about Phoenix Online Publishing can be found on the company's website, www.POStudios.com.

About Cuve Games

A small, independent team based in France, Cuve Games is passionate, humble and resilient. Having worked on multiple titles for other developers previously, Cuve is now focused on delivering their own high quality games. For more information, visit the company's website at www.CuveGames.com.

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