



FOR IMMEDIATE RELEASE

HAUNTING FIRST-PERSON SCI-FI ADVENTURE MORNINGSTAR: DESCENT TO DEADROCK™ COMING FEBRUARY 17TH 2015

Phoenix Online Publishing Brings Space-Age Mystery Adventure to PC and Mac

St. Louis, MO – February 3rd, 2015 – Phoenix Online Publishing and Red Herring Labs today announced that *Morningstar: Descent to Deadrock*, a chillingly alien and atmospheric sci-fi first-person point-and-click adventure, will make its debut for PC and Mac on February 17th, 2015. Inviting players to crash-land upon and explore an isolated alien landscape that appears deceptively empty and benign, this adventure by Red Herring Labs brings new life to their hit game *Morningstar*, offering all-new puzzles, scenes and encounters to discover. *Morningstar: Descent to Deadrock* will be available for PC and Mac for \$9.99 on February 17th via Steam, the Humble Store, the Phoenix Online Store and other major online retailers. Check out the trailer here: <http://youtu.be/Hm9NPnkKClo>



Crash-landed on a desolate, alien planet, gamers will discover that what should have been a routine work-for-hire job for Powell has become a deadly mission to save the merchant vessel *Morningstar* and her crew. With one man dead and the captain gravely injured, Powell is on his own to repair the ship and find a way to escape the strange gravity well of the empty planet they've landed on. If the situation weren't dire enough, the only signs of life on the planet are the remains of a much larger and better equipped ship

and her crew, all dead, and not by natural means. What—or who—brought down these ships and is killing their crews? Why? And can Powell find a way off-planet before he shares the same fate?

Key Features

- Experience an immersive sci-fi adventure, packed with gorgeous HD graphics, brand-new puzzles and scenes, and an all-new, streamlined interface
- Newly remastered cinematics display the haunting landscapes in beautiful high definition
- Uncover the mystery of Deadrock through new and optimized puzzles and an extended storyline
- The alien planet of Deadrock comes alive with full voice acting and engrossing sound effects
- Includes an atmospheric remastered soundtrack with over 30 minutes of original music

For more information, visit www.POstudios.com.



Review codes are available now! Contact Katie Hallahan at katie@postudios.com for yours. Reviews are embargoed until Feb. 17, 2015, at 9 AM EST; previews can go up at any time.

Media assets:

- Trailer: <http://youtu.be/Hm9NPnkKClo>,
http://www.postudios.com/company/pressroom/downloads/MSDD_Trailer_03Feb15.zip
- Screenshots:
http://www.postudios.com/company/pressroom/downloads/MSDD_Screens_03Feb15.zip

About Phoenix Online Publishing – Every Game Has a Story™

Phoenix Online Publishing is a new independent video game publisher dedicated to bringing compelling and cutting-edge story-driven titles to market worldwide in every genre and across the full range of gaming platforms and devices. Providing game makers with business management, marketing, media

and digital/retail distribution services, the company is committed to providing a platform for bringing titles with rich storytelling and atmosphere to life. Designed by indie game developers for indie game developers, Phoenix Online Publishing operates in parallel with Phoenix Online Studios, an award-winning game development studio (*The Silver Lining*, *Cognition*), and maintains a global network of development, publishing and distribution partners. More information about Phoenix Online Publishing can be found on the company's website, www.POstudios.com.

About Red Herring Labs

Red Herring Labs is a loose alliance of freelance game developers in Hungary. Their main goal is to develop classical point-and-click adventure games with engaging stories and high production quality. They've developed and released three free-to-play point-and-click adventure games on the flash platform: the original *Morningstar* (2009), *Hetherdale* (2010), and *Nick Toldy* (2011). With the release of the upgraded *Morningstar: Descent to Deadrock* on PC and Mac, they hope to establish themselves in the desktop market and help pave the way for future adventure games. The main members of Red Herring Labs are Andras Asztalos (game designer, artist, writer, jack of all trades), Peter Kurdi (writer, game designer), and Peter Szegedi (advising director and morale officer). For more information, go to <http://www.redherringlabs.com>.

Assets for this title and other Phoenix Online Publishing games are available at <http://pressroom.postudios.com>.

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