FOR IMMEDIATE RELEASE

MORNINGSTAR: DESCENT TO DEADROCK^(TM), FIRST-PERSON SCI-FI ADVENTURE, AVAILABLE NOW FOR iOS AND ANDROID

Phoenix Online Publishing Brings Space-Age Mystery Adventure to Mobile Platforms for Just $3.99

St. Louis, MO – November 5^(th), 2015 – Phoenix Online Publishing and Red Herring Labs today announced that the developer's atmospheric sci-fi adventure, *Morningstar: Descent to Deadrock*, has been released for mobile platforms on iOS and Android today. Crash-landing on the isolated alien landscape of Deadrock, a planet that appears deceptively empty and benign, Powell's dangerous mission of exploration and survival begins as he seeks to repair his ship and escape the planet's destructive gravity well. The game can be found in the Apple iTunes Store (https://itunes.apple.com/us/app/morningstar-descent-to-deadrock/id998943480?mt=8) and the Google Play store (https://play.google.com/store/apps/details?id=air.com.postudios.msdd) for just $3.99. The game is also available for PC & Mac on the Phoenix Online Store (store.postudios.com), Steam, and other online retailers. Check out the new trailer here: https://youtu.be/QWafNS0zdUE

Crash-landed on a desolate, alien planet, gamers will discover that what should have been a routine work-for-hire job for Powell has become a deadly mission to save the merchant vessel Morningstar and her crew. With one man dead and the captain gravely injured, Powell is on his own to repair the ship and find a way to escape the strange gravity well of the empty planet they've landed on. If the situation weren't dire enough, the only signs of life on the planet are the remains of a much larger and better equipped ship and her crew, all dead, and not by natural means. What—or who—brought down these ships and is killing their crews? Why? And can Powell find a way off-planet before he shares the same fate?

Key Features

- Experience the remastered immersive sci-fi adventure, packed with gorgeous HD graphics, detailed puzzles and scenes, and a streamlined interface for mobile platforms
- Explore haunting landscapes and gorgeous cinematics, all in beautiful high definition
- Uncover the mystery of Deadrock through intriguing puzzles and gripping storyline
- The alien planet of Deadrock comes alive with full voice acting and engrossing sound effects

For more information, visit www.POStudios.com.

Review codes are available now! Contact Katie Hallahan at katie@postudios.com for yours; please specify iOS or Android.

New Media assets:

- Trailer: https://www.youtube.com/watch?v=QWafNS0zdUE,
  http://www.postudios.com/company/pressroom/downloads/MSDD_Trailer_05Nov15.zip
- Screenshots:
  http://www.postudios.com/company/pressroom/downloads/MSDD_Screens_05Nov15.zip

About *Phoenix Online Publishing* – Every Game Has a Story™

Phoenix Online Publishing is a new independent video game publisher dedicated to bringing compelling and cutting-edge story-driven titles to market worldwide in every genre and across the full range of gaming platforms and devices. Providing game makers with business management, marketing, media and digital/retail distribution services, the company is committed to providing a platform for bringing titles with rich storytelling and atmosphere to life. Designed by indie game developers for indie game developers, Phoenix Online Publishing operates in parallel with Phoenix Online Studios, an award-winning game development studio (*The Silver Lining*, *Cognition*), and maintains a global network of development, publishing and distribution partners. More information about Phoenix Online Publishing can be found on the company's website, www.POStudios.com.

About *Red Herring Labs*

Red Herring Labs is a loose alliance of freelance game developers in Hungary. Their main goal is to develop classical point-and-click adventure games with engaging stories and high production quality. They've developed and released three free-to-play point-and-click adventure games on the flash platform: the original *Morningstar* (2009), *Hetherdale* (2010), and *Nick Toldy* (2011). With the release of the upgraded *Morningstar: Descent to Deadrock* on PC and Mac, they hope to establish themselves in the desktop market and help pave the way for future adventure games. The main members of Red Herring Labs are Andras Asztalos (game designer, artist, writer, jack of all trades), Peter Kurdi (writer, game designer), and Peter Szegedi (advising director and morale officer). For more information, go to http://www.redherringlabs.com.

Assets for this title and other Phoenix Online Publishing games are available at http://pressroom.postudios.com.

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