



FOR IMMEDIATE RELEASE

## MORNINGSTAR: DESCENT TO DEADROCK™, ATMOSPHERIC FIRST-PERSON SCI-FI ADVENTURE, AVAILABLE NOW

*Phoenix Online Publishing Brings Space-Age Mystery Adventure to PC and Mac*

**St. Louis, MO – February 17<sup>th</sup>, 2015** – Deep space transmission relays confirmed today that Phoenix Online Publishing and Red Herring Labs have released *Morningstar: Descent to Deadrock*, a chillingly alien and atmospheric sci-fi first-person point-and-click adventure, for PC and Mac. Crash-landing players on the isolated alien landscape of a planet that appears deceptively empty and benign, this dangerous mission of exploration and survival brings new life to Red Herring Labs' hit game *Morningstar*, offering updated and all-new puzzles, scenes and encounters. Packaged with the soundtrack, *Morningstar: Descent to Deadrock* is available now on Steam, the Humble Store, and the Phoenix Online Store and other major online retailers for \$9.99, with a 10% launch week discount. Transmitted video footage of the planet can be found here: <http://youtu.be/ooRz1WOeK0M>



Crash-landed on a desolate, alien planet, gamers will discover that what should have been a routine work-for-hire job for Powell has become a deadly mission to save the merchant vessel Morningstar and her crew. With one man dead and the captain gravely injured, Powell is on his own to repair the ship and find a way to escape the strange gravity well of the empty planet they've landed on. If the situation weren't dire enough, the only signs of life on the planet are the remains of a much larger and better equipped ship

and her crew, all dead, and not by natural means. What—or who—brought down these ships and is killing their crews? Why? And can Powell find a way off-planet before he shares the same fate?

### Key Features

- Experience an immersive sci-fi adventure, packed with gorgeous HD graphics, brand-new puzzles and scenes, and an all-new, streamlined interface
- Newly remastered cinematics display the haunting landscapes in beautiful high definition
- Uncover the mystery of Deadrock through new and optimized puzzles and an extended storyline
- The alien planet of Deadrock comes alive with full voice acting and engrossing sound effects
- Includes an atmospheric remastered soundtrack with over 30 minutes of original music

“I’m very excited to bring players this new and upgraded version of Morningstar,” says producer András Asztalos. “All the new additions elevate the game to a whole new level. This version is a lot closer to our original vision that we had back in '08. Zoltan Batky’s new music is amazing and really creates the atmosphere and ambience of the game. The new voiceovers by Alec Dean and Zsolt Sárközy make the game a complete adventuring experience. I hope that the players will enjoy the game, and if all goes well, maybe we can bring you another adventure in the Morningstar universe sometime in the future.”

For more information, visit [www.POstudios.com](http://www.POstudios.com).



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Review codes are available now! Contact Katie Hallahan at [katie@postudios.com](mailto:katie@postudios.com) for yours.

New Media assets:

- Trailer: <http://youtu.be/ooRz1WOeK0M>,  
[http://www.postudios.com/company/pressroom/downloads/MSDD\\_Trailer\\_17Feb15.zip](http://www.postudios.com/company/pressroom/downloads/MSDD_Trailer_17Feb15.zip)
- Screenshots:  
[http://www.postudios.com/company/pressroom/downloads/MSDD\\_Screens\\_17Feb15.zip](http://www.postudios.com/company/pressroom/downloads/MSDD_Screens_17Feb15.zip)

## **About *Phoenix Online Publishing* – Every Game Has a Story™**

Phoenix Online Publishing is a new independent video game publisher dedicated to bringing compelling and cutting-edge story-driven titles to market worldwide in every genre and across the full range of gaming platforms and devices. Providing game makers with business management, marketing, media and digital/retail distribution services, the company is committed to providing a platform for bringing titles with rich storytelling and atmosphere to life. Designed by indie game developers for indie game developers, Phoenix Online Publishing operates in parallel with Phoenix Online Studios, an award-winning game development studio (*The Silver Lining*, *Cognition*), and maintains a global network of development, publishing and distribution partners. More information about Phoenix Online Publishing can be found on the company's website, [www.POStudios.com](http://www.POStudios.com).

## **About *Red Herring Labs***

Red Herring Labs is a loose alliance of freelance game developers in Hungary. Their main goal is to develop classical point-and-click adventure games with engaging stories and high production quality. They've developed and released three free-to-play point-and-click adventure games on the flash platform: the original *Morningstar* (2009), *Hetherdale* (2010), and *Nick Toldy* (2011). With the release of the upgraded *Morningstar: Descent to Deadrock* on PC and Mac, they hope to establish themselves in the desktop market and help pave the way for future adventure games. The main members of Red Herring Labs are Andras Asztalos (game designer, artist, writer, jack of all trades), Peter Kurdi (writer, game designer), and Peter Szegedi (advising director and morale officer). For more information, go to <http://www.redherringlabs.com>.

Assets for this title and other Phoenix Online Publishing games are available at <http://pressroom.postudios.com>.

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