



FOR IMMEDIATE RELEASE

## TICK'S TALES: UP ALL KNIGHT™, HILARIOUS 8-BIT SWORD AND SORCERY ADVENTURE, COMING JUNE 9<sup>TH</sup>

*First Release from Digital Bounce House Will Be Available on PC, Mac, and Linux*



**Boston, MA – May 31, 2016** – Hear ye, hear ye! Phoenix Online Publishing and Digital Bounce House are excited to announce the developer's premiere release of their hilarious 8-bit adventure, [Tick's Tales: Up All Knight](#), coming on June 9<sup>th</sup>! Colorful retro-graphics meet a modern comedic narrative in this send-up and homage to the classic point-and-click quest adventures. Coming to the Phoenix Online Store ([store.postudios.com](#)), Steam, the Humble Bundle Store, and other online retailers, Tick's Tales: Up All Knight will be available PC, Mac, and Linux for \$7.99.



Neighborhood troublemaker Tick wants nothing more than to be a hero and earn the love of the girl of his dreams, Georgia McGorgeous. The only way is to pass the tests of Strength, Courage, and Wisdom to prove his worth and draw the legendary Sword of Blergh from the stone! But before Tick can win her heart, he will also have to save Georgia and his entire town from the clutches of the evil goblin Bloodclot!



“I was so entranced by the adventure games of the late 80's that I learned how to read in order to play them,” said Bryce Covert, creator and one-man team behind the game. “All of the elements that I grew up loving in this genre made their way into Tick's tales in some form or another. I wanted it to have it all—the unique puzzles, clever humor, and the lighthearted spirit of adventures past, while certainly being something new and entertaining.”



#### Key Features:

- Thumb your nose at destiny, become the hero you were meant to be, and win the heart of the girl of your dreams!
- Save the town and battle the evil goblin Bloodclot with your magic sword!
- Charming retro 8-bit graphics and a classic quest.
- Clever and challenging puzzles.
- Includes a soundtrack of upbeat music to buoy the adventurer's spirit!

- Fourth-wall breaking fun and humor—great for fans of the golden age of adventure games!

The 8-bit adventure begins on June 9<sup>th</sup>! For more information, visit [www.POStudios.com](http://www.POStudios.com).

---

Review codes are available now! To get yours, contact Katie Hallahan ([katie@postudios.com](mailto:katie@postudios.com)). Reviews are embargoed until June 9<sup>th</sup> at 9 AM EST.

Media Assets:

- **Screenshots:** [http://pressroom.postudios.com/downloads/TicksTales\\_Screens\\_31May16.zip](http://pressroom.postudios.com/downloads/TicksTales_Screens_31May16.zip)
- **Trailer:** [http://pressroom.postudios.com/downloads/TicksTales\\_Trailer\\_31May16.zip](http://pressroom.postudios.com/downloads/TicksTales_Trailer_31May16.zip),  
<http://youtu.be/hg7OMxDt5WM>

**About *Phoenix Online Publishing*** – Every Game Has a Story™

Phoenix Online Publishing is an independent video game publisher dedicated to bringing compelling and cutting-edge story-driven titles to market worldwide in every genre and across the full range of gaming platforms and devices. Providing game makers with business management, marketing, media and digital/retail distribution services, the company is committed to providing a platform for bringing titles with rich storytelling and atmosphere to life. Designed by indie game developers for indie game developers, Phoenix Online Publishing operates in parallel with Phoenix Online Studios, an award-winning game development studio (*The Silver Lining*, *Cognition*, *Gabriel Knight*), and maintains a global network of development, publishing, and distribution partners. More information about Phoenix Online Publishing can be found on the company's website, [www.POStudios.com](http://www.POStudios.com).

**About *Digital Bounce House***

Digital Bounce House is a small game development studio devoted to making games that we love playing! We focus on crafting entertaining and engaging narratives, with a hat tip to the old-school games of the past, while still being forward-looking. Founded in 2013 with the development of Tick's Tales, we have many stories yet to tell!

Assets and additional information for Tick's Tales: Up All Knight and other Phoenix Online Publishing games are available at <http://pressroom.postudios.com>.

**Contact:**

Phoenix Online Publishing  
Katie Hallahan, PR Director  
617-901-5294  
[katie@postudios.com](mailto:katie@postudios.com)